

MusixCrd

— Typesetting Chord Symbols with MusiX_TE_X—
Version 1.0

Revision : 1.7

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November 2, 2004

Contents

1 Usage	1
1.1 Syntax	2
1.2 Semantics	3
2 Implementation	4
2.1 List Macros	4
2.2 Parsing	4
2.3 Chord parsing	6
2.3.1 Vertical and Horizontal shifting	6
2.3.2 Notes and Accidentals	6
2.3.3 Chord Qualifiers	8
2.3.4 Parsing the whole chord	9
2.3.5 Multiple chords	10
2.4 Formatting	10
3 Customization	12
3.1 Changing the extensions	12
3.2 change fonts	13
4 Todo	15

1 Usage

This package was written to ease the typesetting of chord symbols for music scores. One point of focus was that the user should have not to much to type if placing the cord. So one macro will be used which takes characters as argument which describe the chord to type.

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Thought the syntax of the chord description could easily be altered they should become somewhat stable whereas the output format can be adapted to individual needs. Further the notenames can be transposed, so transposing a music piece with chord symbols can be done easily.

The package can be used with MusiX_{TEX} and PMX – which also gave the idea for the usage of an short chord-description ‘language’.¹

`\c` The main macro which the package defines is `\c⟨chord-list⟩`. The argument is an space terminated `⟨chord-list⟩`².

MusiX_{TEX}

```

\nobarnumbers
\startextract
\NOTes\c CM7 \hu e\c Dm7 \hu f\en\bar
\NOTEs\c Ch/E \hu g\c F6/A \hu h\en\bar
\NOTes\c 0-1E7/G \hl i\c Fd/af \hl j\en
\endextract

```

1.1 Syntax

`⟨empty⟩ ::= ‘ ’`

`⟨digit⟩ ::= ‘0’ | ‘1’ | ‘2’ | ‘3’ | ‘4’ | ‘5’ | ‘6’ | ‘7’ | ‘8’ | ‘9’`

`⟨number⟩ ::= ⟨digit⟩ | ‘-’ ⟨digit⟩`

`⟨vertical-shift⟩ ::= ⟨number⟩ | ⟨empty⟩`

`⟨horizontal-shift⟩ ::= ⟨number⟩ | ⟨empty⟩`

`⟨note-base-name⟩ ::= ‘C’ | ‘D’ | ‘E’ | ‘F’ | ‘G’ | ‘A’ | ‘B’`

`⟨accidental⟩ ::= ‘s’ | ‘f’ | ‘ds’ | ‘df’`

`⟨note-name⟩ ::= ⟨empty⟩ | ⟨note-base-name⟩ | ⟨note-base-name⟩ ⟨accidental⟩`

`⟨chord-qualifier⟩ ::= ‘m’ | ‘d’ | ‘h’ | ‘M’ | ‘+5’ | ‘6’ | ‘7’ | ‘-9’ | ‘+9’`

`⟨chord-qualifier-list⟩ ::= ⟨empty⟩ | ⟨chord-qualifier⟩ ⟨chord-qualifier-list⟩`

`⟨begin-bass-note⟩ ::= ⟨empty⟩ | ‘/’`

¹If the default output functions are changed the package could also be used with $\text{T}_{\text{E}}\text{X}$ and $\text{L}_{\text{A}}\text{T}_{\text{E}}\text{X}$ alone.

²This form of argument was chosen because it leads to a short notation inside PMX e.g.:
`\c AfM \ e8 f g4 \c Gm7 \ b4 g`

$\langle chord \rangle ::= \langle vertical-shift \rangle \langle horizontal-shift \rangle$
 $\langle note-name \rangle \langle chord-qualifier-list \rangle$
 $\langle begin-bass-note \rangle \langle note-name \rangle \langle chord-qualifier-list \rangle$

$\langle chord-list \rangle ::= \langle chord-list \rangle ', ' \langle chord-list \rangle | \langle chord \rangle | \langle empty \rangle$

1.2 Semantics

$\backslash crddefaultheight$ $\langle vertical-shift \rangle$ Adjustment of the vertical chord position in internotes, relative to the default value defined with $\backslash crddefaultheight$. You may change this default within your sheet.

1 $\backslash def \backslash crddefaultheight \{10\}$

$\langle horizontal-shift \rangle$ Horizontal adjustment in multiples of $\backslash elemskip$.

$\langle accidental \rangle$ Allowed accidentals are: sharp, flat, double-sharp, double-flat.

$\backslash crdtranspose$ $\langle note-name \rangle$ The given note names are transposed by the number of quint steps given in $\backslash crdtranspose$. You may change this value within your sheet.

2 $\backslash def \backslash crdtranspose \{0\}$

$\langle chord-qualifier \rangle$ Currently known qualifiers are:

m minor

d diminished

h half-diminished

M major

+5 augmented fifth

6 6th

7 7th

9 9th

-9 diminished 9th

+9 augmented 9th

Note that the syntax is independent of the visualization of the qualifier so different chord styles could be applied.

$\langle begin-bass-note \rangle$ Use the $'/'$ symbol to skip the $\langle note-name \rangle$ and $\langle chord-qualifier-list \rangle$ to allow the notation of bass-notes without chord-notes.

$\langle chord-list \rangle$ With $' , '$ separated chords are spread evenly within one bar. Use this notation if the horizontal positions of the chords do not line up with the notes.

2 Implementation

2.1 List Macros

For the parsing of the chord description some macros are needed which can do simple string operations.

```
\crd@append \crd@append<tokens-a>\to<tokens-b>
Append <tokens-a> to <tokens-b>.
3 \def\crd@append#1\to#2{%
4 \toks0=\expandafter{#1}\toks2=\expandafter{#2}%
5 \edef#2{\the\toks2 \the\toks0}}

\crd@prepend \crd@prepend<tokens-a>\by<tokens-b>
Prepend <tokens-a> by <tokens-b>.
6 \def\crd@prepend#1\by#2{%
7 \toks0=\expandafter{#1}\toks2=\expandafter{#2}%
8 \edef#1{\the\toks2 \the\toks0}}

\crd@movetoken \crd@movetoken<tokens-a>\to<tokens-b>
Move the first token of <tokens-a> to the front of <tokens-b>.
9 \def\crd@movetoken#1\to#2{%
10 \ifx#1\empty\else\expandafter\crd@moveoff#1\crd@moveoff#1#2\fi}%
11 \def\crd@moveoff#1#2\crd@moveoff#3#4{\def#3{#2}\crd@prepend#4\by#1}
```

test

```
(oo) append:(oons) prepend:(spoons)
movetoken:
(spoons,) (poons,s) (oons,ps) (ons,ops) (ns,oops) (s,noops) (,snoops)
```

```
\makeatletter
\def\l{oo} (\l) %
\crd@append{ns}\to\l append:(\l) %
\crd@prepend\l\by{sp} prepend:(\l)\%
\def\swap#1#2{(#1,#2) %
\ifx#1\empty\else\crd@movetoken#1\to#2\swap#1#2\fi}
\def\r{} movetoken:\\ \swap\l\r
\makeatother
```

2.2 Parsing

To describe the syntatic items which exists for a distinct semantic a *<syntax-table>* is used. For each item exists a coresponding macro which will be executed if it name matches. The name of the item consists of the *<syntax-table>* name and the *reverse* syntax of this item.

```
\crd@parse The \crd@parse<tokens>\for<syntax-table> macro is used to test if the first
part of <tokens> has matches for the longest possible item described in <syntax-table>.
\crd@parsematched If an item matched its macro will be expanded and and the tokens of the item are
cut of from the given <tokens>. The conditional \crd@parsematched is true if an
item matched and false otherwise.
```

```

12 \newif\ifcrd@parsematched% true if parse matched
13 \newcount\crd@parsedepth% internal register
14
15 \def\crd@parse#1\for#2{% parse tokens #1 for occurrence of items of table #2
16 \crd@parsedepth=1 % default if not defined
17 \expandafter\ifx\csname#2depth\endcsname\relax\else%
18 \crd@parsedepth=\csname#2depth\endcsname%
19 \fi%
20 \def\stack{}}\def\crd@parseresult{}
21 \crd@parsematchedfalse% initialisation
22 \crd@parser#1\for#2% call the recursive part
23 }
24 \def\crd@parser#1\for#2{% recursive part of parser
25 \ifx#1\empty\else% is list filled ?
26 \ifnum\crd@parsedepth>0 % and do we have to read more chars into stack
27 \advance\crd@parsedepth by-1 %
28 \crd@movetoken#1\to\stack%
29 \crd@parser#1\for#2% recursive call
30 \ifcrd@parsematched\else% if still not matched
31 \expandafter\ifx\csname#2\stack\endcsname\relax% does item match
32 \crd@movetoken\stack\to#1% no match, put char back to source
33 \else% match
34 \csname#2\stack\endcsname%
35 \crd@parsematchedtrue% signal success
36 \fi%
37 \fi%
38 \fi%
39 \fi%
40 }

```

For an example suppose that we want to express the semantic $\langle bool \rangle$ by the following grammar:

$\langle bool \rangle ::= 'y' \mid 'n' \mid 'yes' \mid 'no'$

<pre> bool ----- (nonyyestest) false*: (nyyestest) (nyyestest) false: (yyestest) (yyestest) true: (yestest) (yestest) true*: (test) (test) : (test) ----- \def\bool{bool} % syntax-table with name 'bool' \def\booldepth{3} % max length of text to looking for is 3 \def\booly{true} \def\booln{false} \def\boolsey{true*} % reverse syntax !!! \def\boolon{false*} % reverse syntax !!! \makeatletter \def\p#1{ (#1) \crd@parse#1\for\bool : (#1)\} \makeatother \def\l{nonyyestest} \p\l\p\l\p\l\p\l\p\l </pre>
--

2.3 Chord parsing

2.3.1 Vertical and Horizontal shifting

```
41 \newcount\crd@vshift%
42 \newcount\crd@hshift%
43 \def\crd@number{crd@number}%
44 \def\crd@numberdepth{2}%
45 \expandafter\def\csname\crd@number0\endcsname{\crd@numberval=0 }%
46 \expandafter\def\csname\crd@number1\endcsname{\crd@numberval=1 }%
47 \expandafter\def\csname\crd@number2\endcsname{\crd@numberval=2 }%
48 \expandafter\def\csname\crd@number3\endcsname{\crd@numberval=3 }%
49 \expandafter\def\csname\crd@number4\endcsname{\crd@numberval=4 }%
50 \expandafter\def\csname\crd@number5\endcsname{\crd@numberval=5 }%
51 \expandafter\def\csname\crd@number6\endcsname{\crd@numberval=6 }%
52 \expandafter\def\csname\crd@number7\endcsname{\crd@numberval=7 }%
53 \expandafter\def\csname\crd@number8\endcsname{\crd@numberval=8 }%
54 \expandafter\def\csname\crd@number9\endcsname{\crd@numberval=9 }%
55 \expandafter\def\csname\crd@number1-\endcsname{\crd@numberval=-1 }%
56 \expandafter\def\csname\crd@number2-\endcsname{\crd@numberval=-2 }%
57 \expandafter\def\csname\crd@number3-\endcsname{\crd@numberval=-3 }%
58 \expandafter\def\csname\crd@number4-\endcsname{\crd@numberval=-4 }%
59 \expandafter\def\csname\crd@number5-\endcsname{\crd@numberval=-5 }%
60 \expandafter\def\csname\crd@number6-\endcsname{\crd@numberval=-6 }%
61 \expandafter\def\csname\crd@number7-\endcsname{\crd@numberval=-7 }%
62 \expandafter\def\csname\crd@number8-\endcsname{\crd@numberval=-8 }%
63 \expandafter\def\csname\crd@number9-\endcsname{\crd@numberval=-9 }%
```

2.3.2 Notes and Accidentals

Syntax In order to allow transposition of notes we use the circle of fifth for representing notes. The syntax table `\crd@quintval` contains the mapping from note names to the note position in the circle of fifth.

`\crd@quint` The count register `\crd@quint` is used to receive the result.

```
64 \newcount\crd@quint% register used to represent notes in the circle of
65 \def\crd@quintval{crd@quintval}%
66 \def\crd@quintvalA{\crd@quint=3 }% A
67 \def\crd@quintvalB{\crd@quint=5 }% B
68 \def\crd@quintvalC{\crd@quint=0 }% C
69 \def\crd@quintvalD{\crd@quint=2 }% D
70 \def\crd@quintvalE{\crd@quint=4 }% E
71 \def\crd@quintvalF{\crd@quint=-1 }% F
72 \def\crd@quintvalG{\crd@quint=1 }% G
```

`\crd@quintmod` The modification of the note position in the circle of fifth which is caused by the accidentals is coded in the `\crd@quintmod` syntax table.

```
73 \def\crd@quintmod{crd@quintmod}
74 \def\crd@quintmoddepth{2}
75 \def\crd@quintmods{\advance\crd@quint by7 }% sharp
76 \def\crd@quintmodf{\advance\crd@quint by-7 }% flat
77 \def\crd@quintmodsd{\advance\crd@quint by14 }% double sharp
78 \def\crd@quintmodfd{\advance\crd@quint by-14 }% double flat
```

Notenames and accidental symbols After transposition and enharmonic adaption an reverse mapping from the circle of fifth to notenames and accidentals is

`\crd@note` needed. The mapping from circle of fifth to notenames without accidentals is specified in the `\crd@note` table. In addition we need to now where the notes without accidentals start and end which is defined in `\crd@notelow` and `\crd@notehigh`.

```

79 \def\crd@note{\crd@note}
80 \expandafter\def\csname\crd@note3\endcsname{A}
81 \expandafter\def\csname\crd@note5\endcsname{B}
82 \expandafter\def\csname\crd@note0\endcsname{C}
83 \expandafter\def\csname\crd@note2\endcsname{D}
84 \expandafter\def\csname\crd@note4\endcsname{E}
85 \expandafter\def\csname\crd@note-1\endcsname{F}
86 \expandafter\def\csname\crd@note1\endcsname{G}
87 \def\crd@notelow{-1} % lowest quint without accidental
88 \def\crd@notehigh{5} % highest quint without accidental

```

`\crd@sharp` The following macros define the representation of the (default) accidentals.

```

\crd@flat      89 \def\crd@sharp{\sharp}
\crd@doublesharp 90 \def\crd@flat{\flat}
\crd@doubleflat 91 \def\crd@doublesharp{\sharp\sharp}
                92 \def\crd@doubleflat{\flat\flat}

```

`\crd@input` **Parsing** The following functions read their input from `\crd@input`.
`\crd@parsenote` The `\crd@parsenote<note><accidental>` macro parses the input `\crd@input` and if note and accidental could be detected the transposed note position in the circle of fifth will be calculated, transposed and adapted using the `\crd@enharmonic` macro. Then the position in the circle of fifth is calculated back to the `<note>` and `<accidental>` representation which is stored in the arguments.

```

93 \def\crd@parsenote#1#2{% parse input results: #1
94   \def#1{\def#2}%
95   \crd@parse\crd@input\for\crd@quintval%
96   \ifcrd@parsematched%           we got an valid note
97   \crd@parse\crd@input\for\crd@quintmod%
98   \advance\crd@quint by\crdtranspose \relax% transposition, space is needed!
99   \crd@enharmonic%
100  \ifnum\crd@quint>\crd@notehigh % sharps ?
101   \advance\crd@quint by-7 %
102   \ifnum\crd@quint>\crd@notehigh % double sharp ?
103   \advance\crd@quint by-7 %
104   \ifnum\crd@quint>\crd@notehigh % too much sharps !
105   \relax ERROR:too much sharps%
106   \else\edef#2{\crd@doublesharp}\fi%
107   \else\edef#2{\crd@sharp}\fi%
108  \fi%
109  \ifnum\crd@quint<\crd@notelow % flats ?
110   \advance\crd@quint by7 %
111   \ifnum\crd@quint<\crd@notelow % double flat ?
112   \advance\crd@quint by7 %
113   \ifnum\crd@quint<\crd@notelow % too much flats !
114   \relax ERROR:too much flats%
115   \else\edef#2{\crd@doubleflat}\fi%
116   \else\edef#2{\crd@flat}\fi%
117  \fi%
118  \expandafter\ifx\csname\crd@note\number\crd@quint\endcsname\relax%
119  ERROR:notename for (\number\crd@quint) is not defined.

```

```

120 \fi%
121 \edef#1{\csname\crd@note\number\crd@quint\endcsname}% set note
122 \fi%
123 }

```

`\crd@enharmonic` To allow different enharmonic adaptations the `\crd@enharmonic` macro is provided which default behaviour is to do nothing.

```

124 \def\crd@enharmonic{}%

```

noteparsing

CD♭DE♭EFF♯GA♭A♯B

```

\makeatletter
\def\parsenoter{\crd@parsenote\n\a%
\ifx\n\empty\else{\crd@notetype\n\a}\parsenoter\fi}%
\def\parsenotes#1{%
\let\crd@flat=\crd@noteflat%
\let\crd@sharp=\crd@notesharp%
\def\crd@input{#1}\parsenoter}
\makeatother

\parsenotes{CDfDEfEFFsGAfAsB}

```

2.3.3 Chord Qualifiers

To cover a broad range of different styles for setting chord qualifiers the design is open for extensions. For the sake of demonstration and simple usability an default implementation is provided and discussed furtherwards.

`\crd@qualinit` Suppose we want to distinguish 3 different kinds of qualifiers, some go down, some go up and alterations are put in brackets. We choose to use 3 lists (macros) to hold the parsing results. For initialisation of these lists the `\crd@qualinit` macro has to be implemented.

```

125 \def\crd@qualinit{%
126 \def\crd@lo{}% lower extensions
127 \def\crd@up{}% upper extensioins
128 \def\crd@alt{}% alterations
129 }

```

`\crd@qual` Now the syntax table `\crd@qual` has to be defined which fills the lists appropriately.

```

130 \def\crd@qual{\crd@qual}%
131 \def\crd@qualdepth{2}
132 \def\crd@qualm{\crd@append{\crd@smalltype m}\to\crd@lo}% minor
133 \def\crd@qualM{\crd@append{\crd@capitaltype M}\to\crd@lo}% major7
134 \expandafter\def\csname\crd@qual5+\endcsname% aug. 5
135 {\crd@append{+}\to\crd@lo}
136 \expandafter\def\csname\crd@qual6\endcsname% 6
137 {\crd@append{\crd@numbertype6}\to\crd@up}
138 \expandafter\def\csname\crd@qual7\endcsname% dominant 7
139 {\crd@append{\crd@numbertype7}\to\crd@up}
140 \def\crd@quald{\crd@append{\crd@dim}\to\crd@up}% diminished
141 \def\crd@qualh{\crd@append{\crd@hdim}\to\crd@up}% half diminished

```



```

142 \expandafter\def\csname\crd@qual9-\endcsname% -9
143 {\crd@append{\crd@numbertype\crd@numberflat9}\to\crd@alt}
144 \expandafter\def\csname\crd@qual9+\endcsname% +9
145 {\crd@append{\crd@numbertype\crd@numbersharp9}\to\crd@alt}

```

qualparsing

```
(mM+,oφ67,b9#9)
```

```

\makeatletter
\def\parsequal#1{\def\crd@input{#1}%
  \crd@qualinit%
  \loop\crd@parse\crd@input\for\crd@qual%
    \ifcrd@parsematched\repeat%
    (\crd@lo,\crd@up,\crd@alt)%
  }%
\makeatother

\parsequal{mMdh+567-9+9}

```

2.3.4 Parsing the whole chord

We are now ready to parse the whole chord, consisting of chordnote, qualifiers and bassnote. However if one likes to set only a bassnote one needs to tell that there is no chord note to set. For this purpose the `\crd@skipcrdnote` syntax table defines the ‘/’ item which does this skip.

`\crd@skipcrdnote`

```

146 \def\crd@skipcrdnote{\crd@skipcrdnote}
147 \expandafter\def\csname\crd@skipcrdnote/\endcsname{}

```

`\crd@parsecrd`

```

148 \def\crd@parsecrd{%
149   \crd@vshift=0 %
150   \let\crd@numberval=\crd@vshift%
151   \crd@parse\crd@input\for\crd@number%
152   \crd@hshift=0 %
153   \let\crd@numberval=\crd@hshift%
154   \crd@parse\crd@input\for\crd@number%
155   \def\crd@crdnote{}% chord note
156   \def\crd@crdacc{}% chord note accidental
157   \def\crd@bassnote{}% bass note
158   \def\crd@bassacc{}% bass note accidental
159   \crd@qualinit% initialize qualifiers
160   \let\crd@flat=\crd@noteflat%
161   \let\crd@doubleflat=\crd@notedoubleflat%
162   \let\crd@sharp=\crd@notesharp%
163   \let\crd@doublesharp=\crd@notedoublesharp%
164   \crd@parsenote\crd@crdnote\crd@crdacc% read chord note
165   \loop\crd@parse\crd@input\for\crd@qual% read qualifiers
166     \ifcrd@parsematched\repeat%
167   \crd@parse\crd@input\for\crd@skipcrdnote% skip eventually
168   \let\crd@flat=\crd@bassflat%
169   \let\crd@doubleflat=\crd@bassdoubleflat%

```

```

170 \let\crd@sharp=\crd@basssharp%
171 \let\crd@doublesharp=\crd@bassdoublesharp%
172 \crd@parsenote\crd@bassnote\crd@bassacc% read bass note
173 \crd@formatcrd\hfil% call rendering
174 }

```

2.3.5 Multiple chords

`\crd@parsecrds` The `\crd@parsecrds` macro is used to read more than one chord. This can be useful if no corresponding note over which one can put the note exist. The syntax table `\crd@crddelim` is used.

```

175 \def\crd@crddelim{crd@crddelim}%
176 \expandafter\def\csname\crd@crddelim,\endcsname{}%
177 \def\crd@parsecrds{%
178   \crd@parsecrd%
179   \crd@parse\crd@input\for\crd@crddelim%
180   \ifcrd@parsematched\crd@parsecrds\fi%
181 }

```

multiple chords

$$C_m C_M C_m^7$$

`\c Cm,2CM,Cm7`

`\c` The main entry point for the user is the `\cl(chord-list)l` macro which calls the `\crd@output` routine with the formatted chords.

```

182 \def\c#1 {\def\crd@input{#1}\crd@output\crd@parsecrds}

```

2.4 Formatting

`\crd@fontstylea` To allow the use of different fonts the notion of fontstyles is introduced. The initialisation of fontstyles is done in different macros.

```

183 \def\crd@fontstylea{%
184   \font\crd@eightrm=cmr8
185   \font\crd@eightit=cmmi8
186   \font\crd@seventeenrm=cmr17
187   \font\crd@fourteenrm=cmr14
188   \font\crd@twelverm=cmr12
189   \font\crd@ninerm=cmr9
190   \font\crd@smallninerm=cmr9 scaled 900
191   \font\crd@bigninerm=cmr9 scaled 1100
192   \let\crd@notetype=\crd@seventeenrm
193   \def\crd@noteflat{\raise0.6ex\hbox{\kern-0.085em\musictwenty2}}
194   \def\crd@notedoubleflat{\raise0.6ex\hbox{\kern-0.085em\musictwenty3}}
195   \def\crd@notesharp{\raise0.8ex\hbox{\musictwenty4}}
196   \def\crd@notedoublesharp{\raise0.8ex\hbox{\musictwenty5}}
197   \let\crd@basstype=\crd@fourteenrm

```

```

198 \def\crd@bassflat{\raise.5ex\hbox{\musicsixteen2}}
199 \def\crd@bassdoubleflat{\raise0.6ex\hbox{\kern-0.085em\musicsixteen3}}
200 \def\crd@basssharp{\raise1ex\hbox{\musicsixteen4}}
201 \def\crd@bassdoublesharp{\raise0.8ex\hbox{\musicsixteen5}}
202 \let\crd@numbertype=\crd@ninerm
203 \def\crd@numberflat{\raise.5ex\hbox{\musiceleven2}}
204 \def\crd@numbersharp{\raise1ex\hbox{\musiceleven4}}
205 \def\crd@numberminus{\crd@ninerm-}
206 \def\crd@numberplus{\crd@ninerm+}
207 \let\crd@capitaltype=\crd@smallninerm % capitals
208 \let\crd@smalltype=\crd@bigninerm % small
209 \def\crd@hdim{\crd@eightit$\circ$\kern-4.4pt\raise.9pt\hbox{\crd@eightrm/}}
210 \def\crd@dim{\crd@eightit$\circ$}
211 }

```

`\crd@formatcrd` The formatting of the chords is done in the `\crd@formatcrd` macro. The parse results are stored in the following macros: `\crd@crdnote` – chord note, `\crd@crdacc` – chord note accidental, `\crd@bassnote` – bass note and `\crd@bassacc` – bass note accidental.

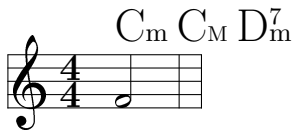
```

212 \def\crd@formatcrda{%
213   \hbox{\kern\crd@hshift\elemskip\raise\crd@vshift\internote\hbox{%
214     {\crd@notetype\crd@crdnote\crd@crdacc}%
215     \vbox{%
216       \hbox{%
217         \crd@up%
218         \ifx\crd@alt\empty\else\crd@numbertype(\crd@alt\crd@numbertype)\fi%
219       }%
220       \nointerlineskip\vskip1pt%
221       \hbox{\vphantom{\crd@capitaltype M}\crd@lo}}%
222     \ifx\crd@bassnote\empty\else%
223       {\crd@basstype/%
224         \lower0.5ex\hbox{\kern-0.17em \crd@bassnote\crd@bassacc}}%
225     \fi%
226   }}
227 }

228 \let\crd@formatcrd=\crd@formatcrda
229 \crd@fontstylea

```

formatting



```

\generalsignature{0}\generalmeter{\meterfrac44}
\nobarnumbers
\startextract
\N0tes\c Cm,CM,Dm7 \hu f\en\bar
\endextract

```


Dmh : Dm^{7-5}

D_m^{7-5}

```

\makeatletter%
\def\crd@qualh%
{\crd@append{\crd@numbertype 7-5}\to\crd@up}% half diminished
\makeatother%
\c Dmh %

```

- or may introduce an mapping for the -5 and has to write: D7-5

Dm7-5 : Dm^{7-5}

D_m^{7-5}

```

\makeatletter%
\expandafter\def\csname\crd@qual5-\endcsname% dimin. 5
{\crd@append{\crd@numberminus\crd@numbertype5}\to\crd@up}%
\makeatother%
\c Dm7-5 %

```

3.2 change fonts

Q: How do I change the font?

A: One has to create his own fontstyle definition with a suitable formatting like for example:

change fonts



```
\makeatletter%
\def\crd@fontstyleb{%
  \font\crd@newfont=cmsbx10%
  \let\crd@notetype=\crd@newfont%
  \def\crd@noteflat{\raise2pt\hbox{\musixchar90}}%
  \def\crd@notedoubleflat{\crd@noteflat\crd@noteflat}%
  \def\crd@notessharp{\raise3.5pt\hbox{\musixchar92}}%
  \def\crd@notedoublesharp{\crd@notessharp\crd@notessharp}%
  \let\crd@basstype=\crd@newfont%
  \def\crd@bassflat{\crd@noteflat}%
  \def\crd@bassdoubleflat{\crd@notedoubleflat}%
  \def\crd@basssharp{\crd@notessharp}%
  \def\crd@bassdoublesharp{\crd@notedoublesharp}%
  \let\crd@numbertype=\crd@newfont%
  \def\crd@numberflat{\crd@noteflat}%
  \def\crd@numberssharp{\crd@notessharp}%
  \def\crd@numberminus{\crd@newfont-}%
  \def\crd@numberplus{\crd@newfont+}%
  \let\crd@capitaltype=\crd@newfont % capitals in extension
  \let\crd@smalltype=\crd@newfont % small letters in extension
  \def\crd@hdim%
    {\crd@newfont$\circ$\kern-4.4pt\raise.9pt\hbox{\crd@newfont/}}%
  \def\crd@dim{\crd@newfont$\circ$}%
}%
\def\crd@formatcrdb{%
  \hbox{\kern\crd@hshift\elemskip\raise\crd@vshift\internote\hbox{%
    {\crd@notetype\crd@crdnote\crd@crdacc}%
    \crd@lo%
    \raise4pt%
    \hbox{%
      \crd@up%
      \ifx\crd@alt\empty\else\crd@numbertype(\crd@alt\crd@numbertype)\fi%
    }}%
  \ifx\crd@bassnote\empty\else%
    {\crd@basstype/\crd@bassnote\crd@bassacc}%
  \fi%
}}
\crd@fontstyleb%
\let\crd@formatcrd=\crd@formatcrdb
\makeatother%
\nobarnumbers%
\startextract\N0tes\c D7,AfM7 \hu f\en\bar\endextract%
```

Contributions for improving either the current fontstyle or the definition of new ones are welcome.

4 **Todo**

The actual implementation is not really open for changing the input format and the way the chords are displayed. One should implement an middle layer which is fixed and offer various implementations either for the input format and the output format which are written using this layer.